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# IDA HEM CHARACTER DESIGNER

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## CONTACT



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/idahem



@idasomethinghem

## PROFILE

My name is Ida Hem, and I was born in the oldest town in Norway, Tonsberg. Currently located in Burbank, Los Angeles, I have the pleasure to work closely in the animation industry while pursuing an action/comedy oriented career. I am highly adaptable and comfortable with any style, but have a strong skill in special poses and expressive characters.

I have a deep love for comics, but love watching the characters be animated even more. I live with two black cats and try to play the guitar whenever I feel inspired.

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## EDUCATION

Savannah College of Art and Design  
(BFA in Animation) 2012-2016  
Graduated Cum Laude

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## SKILLS

Character Designing  
Special poses  
Character Development  
Comic book layout  
Animation  
Re-take animation

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## PROGRAMS

Adobe Photoshop  
Toon Boom Storyboard Pro  
Toon Boom Harmony  
Procreate  
Adobe After Effects

## WORK EXPERIENCE

### NICKELODEON ANIMATION (2017 - Present)

TRANSFORMERS - Show (2020 - Present)

Character Designer

Performed early concept design for the main cast of humans, as well as full turnarounds for 3D adaptation. The show is in collaboration with Hasbro.

RISE OF THE TEENAGE MUTANT NINJA TURTLES - Movie (2020-2021)

Character Designer

Worked on early development of the main characters as well as special poses and and BG characters throughout the full production of the movie.

RISE OF THE TEENAGE MUTANT NINJA TURTLES - Show (2017-2020)

Character Designer (season one)

Lead Character Designer (season two)

Worked from the early episodes of the special pose heavy action comedy show, with a vibrant cast of both mutants and humans.

NICKELODEON DEVELOPMENT (2019 - Present)

Character designer

Occasionally helps with character development across various projects at Nickelodeon.

### DREAMWORKS ANIMATION (2017)

DEVELOPMENT (Nov 2017 - Dec 2017)

Freelance Character Designer

Worked on characters for a show in development.

### UNIVERSAL PICTURES (2017)

CURIOUS GEORGE: Royal Monkey (Nov 2017 - Dec 2017)

Freelance Character Designer

Worked on early development for one of the characters.

### SIX POINTE HARNESS (Feb 2017 - Jul 2017)

VARIOUS PROJECTS (Feb 2017 - Jul 2017)

Animator and Character Designer.

Worked as a re-take animator for various clients such as Netflix, Adult Swim and Illumination.