
IDA HEM CHARACTER DESIGNER

CONTACT



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@idasomethinghem

PROFILE

My name is Ida Hem. I was born in the oldest town in Norway, Tonsberg, but have spent the last 12 years in America, working in animation. I have found my calling in action oriented work, although I enjoy all forms of animated content. I am highly adaptable and comfortable with any style, but have a strong skill in special poses and expressive characters. I have a deep love for comics, but love watching the characters be animated even more.

EDUCATION

Savannah College of Art and Design
(BFA in Animation) 2012-2016
Graduated Cum Laude

SKILLS

Character Designing
Special poses
Character Development
Comic book layout
Animation
Re-take animation

AWARD

2023 Annie Award nomination
Best Character Design - Feature
RISE OF THE TMNT MOIVE

WORK EXPERIENCE

NICKELODEON ANIMATION (2017 - 2023)

MONSTER HIGH G3 - Show (2021 - 2023)

Character Designer

Designed original character concepts as well as adapting existing designs from the toy line to suit into the pipeline of a 3D production. Made full turnaround of existing concepts.

TRANSFORMERS - Show (2020 - 2021)

Character Designer

Designed early concepts for the main cast of humans, as well as full turnarounds for 3D adaptation. The show is in collaboration with Hasbro.

RISE OF THE TEENAGE MUTANT NINJA TURTLES - Movie (2020-2021)

Character Designer

Worked on early development of the main characters as well as special poses and BG characters throughout the full production of the movie.

RISE OF THE TEENAGE MUTANT NINJA TURTLES - Show (2017-2020)

Character Designer (season one)

Lead Character Designer (season two)

Worked from the early episodes of the special pose heavy action comedy show.

NICKELODEON DEVELOPMENT (2019 - 2023)

Character designer

Occasionally helps with character development across various projects at Nickelodeon.

DREAMWORKS ANIMATION (2017)

DEVELOPMENT (Nov 2017 - Dec 2017)

Freelance Character Designer

Worked on characters for a show in development.

UNIVERSAL PICTURES (2017)

CURIOUS GEORGE: Royal Monkey (Nov 2017 - Dec 2017)

Freelance Character Designer

Worked on early development for one of the characters.

SIX POINTE HARNESS (Feb 2017 - Jul 2017)

VARIOUS PROJECTS (Feb 2017 - Jul 2017)

Animator and Character Designer.

Worked as a re-take animator for various clients such as Netflix, Adult Swim and Illumination.